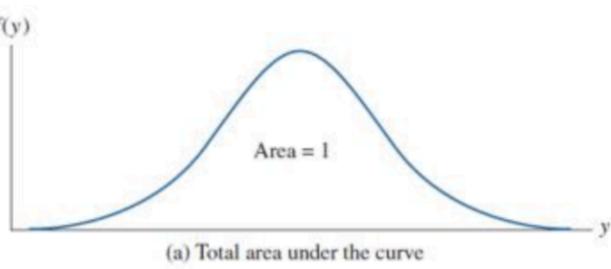
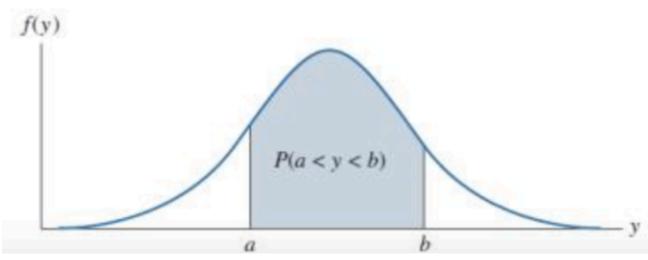
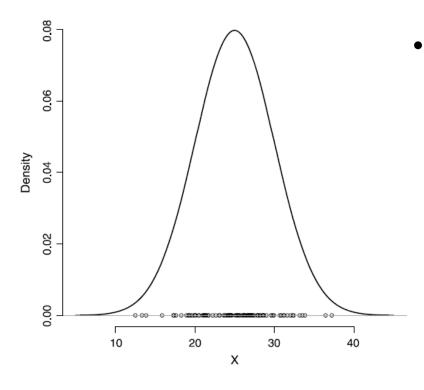
- For discrete random variables, the pmf provides the probability of each possible value.
- For continuous random variables, the number of possible values is uncountable, and the probability of any specific value is zero.
- For these variables, we are interested in the probability that the value of the random variable is within a specific interval from x_1 to x_2 ;
 - we show this probability as $P(x_1 \le X \le x_2)$.

 Probability distribution for a continuous random variable



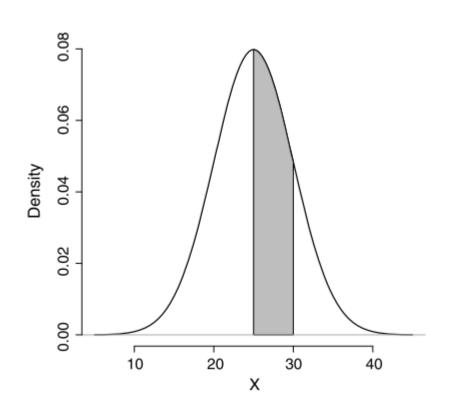


- For continuous random variables, we use probability density functions (pdf) to specify the distribution.
- Using the pdf, we can obtain the probability of any interval.



The assumed probability distribution for BMI (Body Mass Index), which is denoted as *X*, along with random sample of 100 values, which are shown as circles along the horizontal axis

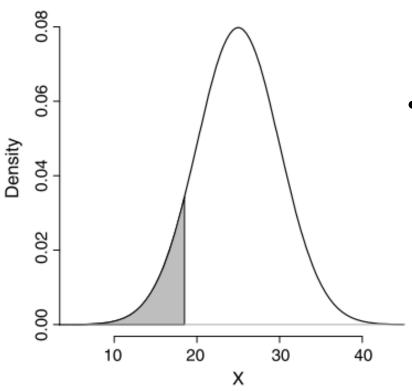
- The total area under the probability density curve is 1.
- The curve (and its corresponding function) gives the probability of the random variable falling within an interval.



- This probability is equal to the area under the probability density curve over the interval.
- The shaded area is the probability that a person's BMI is between 25 and 30.
- People whose BMI is in this range are considered as overweight.
- Therefore, the shaded area gives the probability of being overweight

Lower tail probability

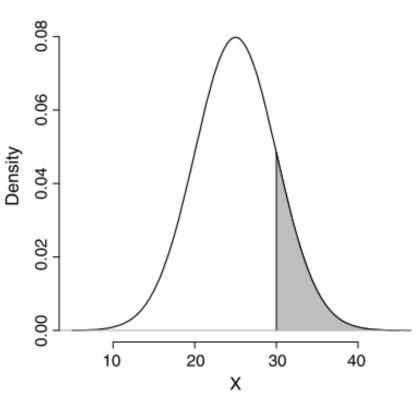
• The probability of observing values less than or equal to a specific value x, is called the lower tail probability and is denoted as $P(X \le x)$



- This probability is found by measuring the area under the curve to the left of *x*.
- For example, the shaded area in the left panel of the figure is the lower tail probability of having a BMI less than or equal to 18.5 (i.e., being underweight), $P(X \le 18.5)$.

Upper tail probability

• The probability of observing values greater than x, is called the upper tail probability and is denoted as P(X > x)



- This probability is found by measuring the area under the curve to the right of *x*.
- For example, the shaded area in the right panel of the figure is the upper tail probability of having a BMI greater than 30 (i.e., being obese), P(X > 30).

Probability of intervals

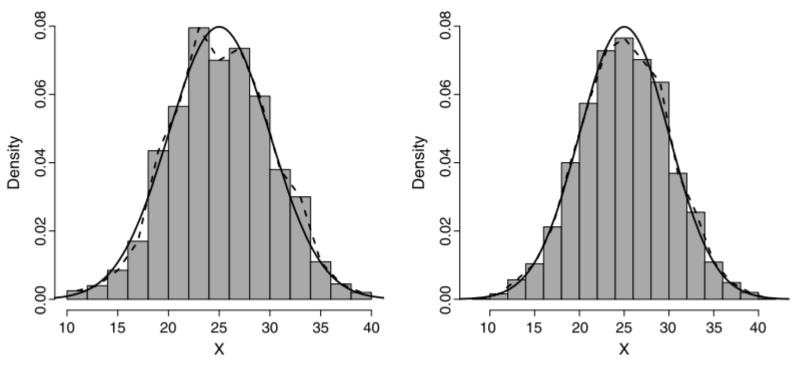
• The probability of any interval from x_1 to x_2 , where $x_1 < x_2$, can be obtained using the corresponding lower tail probabilities for these two points as follows:

$$P(x_1 < X \le x_2) = P(X \le x_2) - P(X \le x_1).$$

- For example, suppose that we wanted to know the probability of a BMI between 25 and 30.
- This probability $P(25 < X \le 30)$ is obtained by subtracting the lower tail probability of 25 from the lower tail probability of 30:

$$P(25 < X \le 30) = P(X \le 30) - P(X \le 25).$$

Probability Density Curves and Density Histograms



- *Left panel*: Histogram of BMI for 1000 observations.
 - The dashed line connects the height of each bar at the midpoint of the corresponding interval
 - The *smooth solid curve* is the density curve for the probability distribution of BMI
- *Right panel*: Histogram of BMI for 5000 observations.
 - The histogram and its corresponding *dashed line* provide better approximations to the density curve
 - Recall that the height of each bar is the density for the corresponding interval, and the area of each bar is the relative frequency for that interval.
 - The density histogram and the dashed line, which shows the density for each interval based on the observed data, provide reasonable approximations to the density curve.
 - Also, the area of each bar, which is equal to the relative frequency for the corresponding interval, is approximately equal to the area under the curve over that interval.

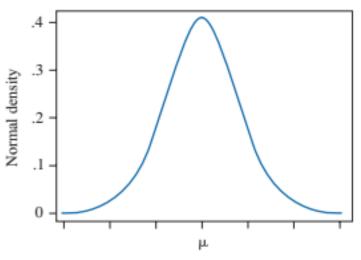
Normal distribution

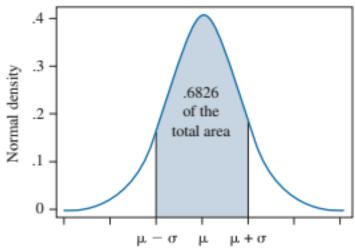
- A normal distribution and its corresponding pdf are fully specified by the mean μ and variance σ^2 .
- A random variable X with normal distribution is denoted $X \sim N(\mu, \sigma^2)$,
 - where μ is a real number, but σ^2 can take positive values only.
- The normal density curve is always symmetric about its mean μ , and its spread is determined by the variance σ^2 .
- A normal distribution with a mean of 0 and a standard deviation (or variance) of 1 is called the standard normal distribution and denoted N(0,1).

The 68-95-99.7% rule

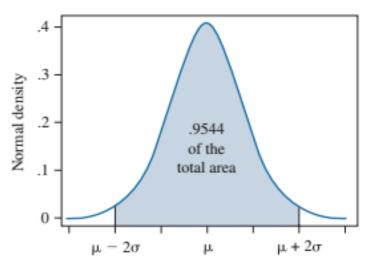
- The 68–95–99.7% rule for normal distributions specifies that
 - 68% of values fall within 1 standard deviation of the mean: $P(\mu \sigma < X \le \mu + \sigma) = 0.68$
 - 95% of values fall within 2 standard deviations of the mean: $P(\mu 2\sigma < X \le \mu + 2\sigma) = 0.95$
 - 99.7% of values fall within 3 standard deviations of the mean: $P(\mu 3\sigma < X \le \mu + 3\sigma) = 0.997$

The 68-95-99.7% rule



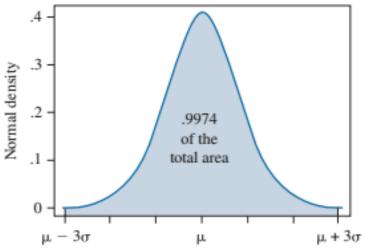


(a) Normal curve



(c) Area under normal curve within 2 standard deviations of mean

(b) Area under normal curve within 1 standard deviation of mean



(d) Area under normal curve within 3 standard deviations of mean

Example

- For example, suppose we know that the population mean and standard deviation for Systolic blood pressure (SBP) are $\mu = 125$ and $\sigma = 15$, respectively.
 - That is, $X \sim N(125, 15^2)$,
 - where *X* is the random variable representing SBP.
- Therefore, the probability of observing an SBP in the range $\mu \pm \sigma$ is 0.68:

```
P(125 - 15 < X \le 125 + 15) = P(110 < X \le 140) = 0.68.
```

• This probability corresponds to the central area shown in the Fig. b in the previous slide.

Example

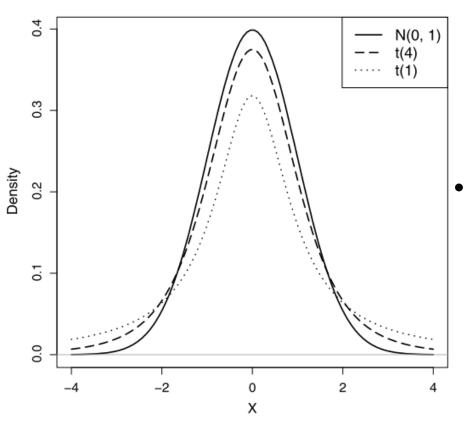
- The probability of observing an SBP in the range $\mu \pm 2\sigma$ is 0.95: $P(125 2 \times 15 < X \le 125 + 2 \times 15) = P(95 < X \le 145) = 0.95$.
- This probability is shown in the Fig. c in the previous slide.
- Lastly, the probability of observing an SBP is in the range $\mu \pm 3\sigma$ is 0.997:

$$P(125 - 3 \times 15 < X \le 125 + 3 \times 15) = P(80 < X \le 170) = 0.997.$$

• Therefore, we rarely (probability of 0.003) expect to see SBP values less than 80 or greater than 170.

Student's t-distribution

• Another continuous probability distribution that is used very often in statistics is the Student's *t*-distribution or simply the *t*-distribution.



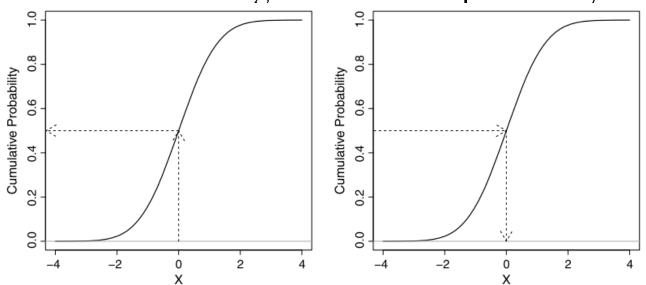
- Comparing the pdf of a standard normal distribution to *t*-distributions with 1 degree of freedom and then with 4 degrees of freedom.
- The *t*-distribution has heavier tails than the standard normal;
 - however, as the degrees of freedom increase, the *t*-distribution approaches the standard normal distribution.

Student's t-distribution

- A *t*-distribution is specified by only one parameter called the degrees of freedom, *df*.
- The *t*-distribution with *df* degrees of freedom is usually denoted as t(df) or tdf, where *df* is a positive real number (df > 0).
- The mean of this distribution is $\mu = 0$,
- The variance is determined by the degrees of freedom parameter, $\sigma^2 = df/(df 2)$,
 - which is of course defined when df > 2.

Cumulative distribution function

- We saw that by using lower tail probabilities, we can find the probability of any given interval: $P(x_1 \le X \le x_2) = P(X \le x_2) P(X \le x_1)$
- Indeed, all we need to find the probabilities of any interval is a function that returns the lower tail probability at any given value of the random variable: $P(X \le x)$.
- This function is called the cumulative distribution function (cdf) or simply the distribution function.
- We can use the cdf plot in the reverse direction to find the value of the random variable for a given lower tail probability.



Quantiles

- In previous slide:
 - Left panel:
 - Plot of the cdf for the standard normal distribution, N(0,1).
 - The cdf plot of the cdf can be used to find the lower tail probability.
 - For instance, following the *arrow* from x = 0 (on the horizontal axis) to the cumulative probability (on the vertical axis) gives us the probability $P(X \le 0) = 0.5$.
 - Right panel:
 - Given the lower tail probability of 0.5 on the vertical axis, we obtain the corresponding quantile x = 0 on the horizontal axis

Scaling and shifting random variables

• If Y = aX + b, then

$$\mu_Y = a\mu_X + b$$

$$\sigma_Y^2 = a^2\sigma_X^2$$

$$\sigma_Y = |a|\sigma_X$$

- The process of shifting and scaling a random variable to create a new random variable with mean zero and variance one is called standardization.
 - For this, we first subtract the mean μ and then divide the result by the standard deviation σ .

$$Z = (X - \mu)/\sigma$$

• If $X \sim N(\mu, \sigma^2)$, then $Z \sim N(0, 1)$.

Adding/subtracting random variables

• If W = X + Y, then

$$\mu_W = \mu_X + \mu_Y$$

• If the random variables *X* and *Y* are independent, then we can find the variance of *W* as follows:

$$\sigma_W^2 = \sigma_X^2 + \sigma_Y^2$$

- If $X \sim N(\mu_X, \sigma_X^2)$, and $Y \sim N(\mu_Y, \sigma_Y^2)$, then assuming that the two random variables are <u>independent</u>, we have

$$W = X + Y \sim N(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2)$$

Adding/subtracting random variables

• If we subtract *Y* from *X*, then

$$\mu_W = \mu_X - \mu_Y$$

• If the random variables *X* and *Y* are independent, then we can find the variance of *W* as follows:

$$\sigma_W^2 = \sigma_X^2 + \sigma_Y^2$$

- If $X \sim N(\mu_X, \sigma_X^2)$, and $Y \sim N(\mu_Y, \sigma_Y^2)$, then assuming that the two random variables are <u>independent</u>, we have

$$W = X - Y \sim N(\mu_X - \mu_Y, \sigma_X^2 + \sigma_Y^2)$$

Estimation

- The objective of statistics is to make inferences about a population based on information contained in a sample.
- Populations are characterized by numerical descriptive measures called parameters.
- Typical population parameters are the mean μ , the median M, the standard deviation σ , and a proportion π .
- Most inferential problems can be formulated as an inference about one or more parameters of a population.

- Methods for making inferences about parameters fall into one of two categories:
 - estimate the value of the population parameter of interest
 - test a hypothesis about the value of the parameter
- These two methods of statistical inference involve different procedures, and they answer two different questions about the parameter.
 - In estimating a population parameter, we are answering the question
 - "What is the value of the population parameter?"
 - In testing a hypothesis, we are seeking an answer to the question
 - "Does the population parameter satisfy a specified condition?"

- We discussed
 - using random variables to represent characteristics of a population
 - (e.g., BMI, disease status).
 - some commonly used probability distributions for discrete and continuous random variables.
- We are specifically interested in population mean and population variance of a random variable.
 - These quantities are unknown in general.
- We refer to these unknown quantities as parameters.
- Here, we use parameters μ and σ^2 to denote the unknown population mean and variance respectively.
 - Note that for all the distributions we discussed previously, the population mean and variance of a random variable are related to the <u>unknown</u> <u>parameters of probability distribution</u> assumed for that random variable.
 - Indeed, for normal distributions $N(\mu, \sigma^2)$, which are widely used in statistics, the population mean and variance are exactly the same parameters used to specify the distribution.

- Now, we discuss statistical methods for parameter estimation.
 - Estimation refers to the process of guessing the unknown value of a parameter (e.g., population mean) using the observed (sample) data.
- For this, we will use an estimator, which is a statistic.
 - A statistic is a function of the observed data only.
- Sometimes we only provide a single value as our estimate.
 - This is called point estimation.
 - Point estimates do not reflect our uncertainty when estimating a parameter.
 - We always remain uncertain regarding the true value of the parameter when we estimate it using a sample from the population.
- To address this issue, we can present our estimates in terms of a range of possible values.
 - This is called interval estimation.

Convention

- We use X_1, X_2, \ldots, X_n to denote n possible values of X obtained from a sample randomly selected from the population.
- We treat X_1, X_2, \ldots, X_n themselves as n random variables because their values can change depending on which n individuals we sampled or selected.
- We assume the samples are *independent and identically distributed* (IID).
- While theoretically we can have many different samples of size *n*, we usually have only one such sample in practice.
- We use x_1, x_2, \ldots, x_n as the specific set of values we have observed in our sample.
- That is, x_1 is the observed value for X_1 , x_2 is the observed value X_2 , and so forth.

Point estimation - Population Mean

- Sometimes we only provide a single value as our estimate.
 - This is called point estimation.
 - We use $\hat{\mu}$ and $\hat{\sigma}^2$ to denote the point estimates for and μ and σ^2 .
- For a population of size N, μ is calculated as.

$$\mu = \frac{\sum_{i=1}^{N} x_i}{N}$$

• Given n observed values, X_1, X_2, \ldots, X_n , from the population, we can estimate the population mean μ with the sample mean:

$$\bar{X} = \frac{\sum_{i=1}^{n} X_i}{n}$$

- In this case, we say that \bar{X} is an estimator for μ .
- As our sample (the *n* representative members from the population) changes, the value of this estimator (sample mean) can also change.

Point estimation - Population Mean

- We usually have only one sample of size n from the population, x_2 , ..., x_n .
- Therefore, we only have one value for \bar{X} , which we denote

$$\bar{x} = \frac{\sum_{i=1}^{n} x_i}{n}$$

where x_i is the *i*th observed value of X in our sample, and \bar{x} is the observed value of \bar{X} .

- As an example,
 - {consider the study* to estimate the population mean for body temperature among healthy people. From a sample of n = 148 people, they estimated the unknown population mean with the sample mean $\hat{\mu} = \bar{x} = 98.25$. This estimate is lower than the commonly believed value of $98.6^{\circ}F$.}
 - [The sample size for this study was relatively small. We would expect that as the sample size increases, our point estimate based on the sample mean would become closer to the true population mean.]

^{*}Mackowiak, P.A., Wasserman, S.S., Levine, M.M.: A critical appraisal of 98.6°F, the upper limit of the normal body temperature, and other legacies of Carl Reinhold AugustWunderlich. JAMA 268, 1578–1580 (1992)

Law of Large Numbers (LLN)

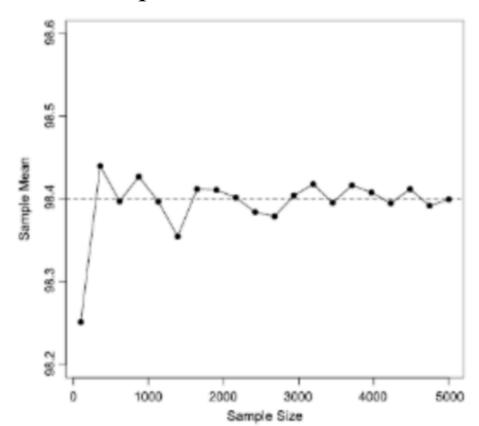
- The Law of Large Numbers (LLN) indicates that (under some general conditions such as independence of observations) the sample mean converges to the population mean ($\bar{X}_n \rightarrow \mu$) as the sample size n increases $(n \rightarrow \infty)$.
- Informally, this means that the difference between the sample mean and the population mean tends to become smaller and smaller as we increase the sample size.
- The LLN provides a theoretical justification for the use of sample mean as an estimator for the population mean.

Law of Large Numbers (LLN)

- The Law of Large Numbers is true regardless of the underlying distribution of the random variable.
 - Therefore, it justifies using the sample mean \bar{X} to estimate the population mean for continuous random variables, discrete random variables, whose values are counts (i.e., nonnegative integers), and for discrete binary variables, whose possible values are 0 and 1 only.
- For count variables, the mean is usually referred to as the rate (e.g., rate of traffic accidents).
- For binary random variables, the mean is usually referred to as the proportion of the outcome of interest (denoted as 1).
 - Hence, we sometimes use the notation p instead of \bar{x} for the sample mean of binary random variables.

Law of Large Numbers (LLN)

- Suppose the true population mean for normal body temperature is 98.4°F.
- Here, the estimate of the population mean is plotted for different sample sizes.



- As the sample size is increased, the sample mean \bar{X} converges to the population mean μ .
- For the temperature example, by increasing $n, \bar{X} \rightarrow \mu = 98.4$

Point estimation - Population Variance

• The population variance is the average of squared deviations of each observation x_i from the population mean μ and denoted as σ^2

$$\sigma^2 = \frac{\sum_{i=1}^{N} (x_i - \mu)^2}{N}$$

• Given n randomly sampled values X_1, X_2, \ldots, X_n from the population and their corresponding sample mean \overline{X} , we can estimate the variance as:

$$S^{2} = \frac{\sum_{i=1}^{n} (X_{i} - \overline{X})^{2}}{n}$$

• However, this estimator tends to underestimate the population variance.

Point estimation - Population Variance

• To address this issue, a more commonly used estimator for σ^2 is the sample variance:

$$S^{2} = \frac{\sum_{i=1}^{n} (X_{i} - \bar{X})^{2}}{n-1}$$

- This is the sum of squared deviations from the sample mean divided by *n*−1 instead of *n*.
 - Dividing by *n*-1 instead of *n* increases the value of the estimator by a small amount, which is enough to avoid underestimation associated with the more natural estimator.
- Therefore, the sample variance is the usual estimator of the population variance.
 - Likewise, the sample standard deviation S, $(\sqrt{S^2})$, is our estimator of the population standard deviation σ .
- We regard the estimator S^2 as a random variable since it changes as we change the sample.

Point estimation - Population Variance

• However, in practice, we usually have one set of observed values, x_1, x_2, \ldots, x_n , and therefore, only one value for S^2 , denoted as s^2 :

$$s^2 = \frac{\sum_{i=1}^{n} (x_i - \bar{x})^2}{n - 1}$$

- For binary random variables with 0 and 1 values, we can show that the population variance σ^2 is equal to $\mu(1-\mu)$, where μ is the population mean (proportion).
 - (See the Bernoulli distribution)
- Therefore, after we estimate the population mean μ using the sample mean (proportion) $\bar{x} = p$, we can use it to estimate the population variance instead of estimating σ^2 separately:

$$s^2 = p(1-p)$$

Sampling distribution

- The value of estimators discussed so far (and all estimators in general) depend on the specific sample selected from the population.
- If we repeat our sampling, we are likely to obtain a different value for an estimator.
 - Therefore, we regard the estimators themselves as random variables.
 - As a result, we can talk about their probability distribution.
- Probability distributions for estimators are called sampling distributions.
- Here, we are mainly interested in the sampling distribution of the sample mean \overline{X} .
 - For binary random variables, this is the same as the sample proportion.

Sampling distribution

- We start by assuming that the random variable of interest, X, has a normal $N(\mu, \sigma^2)$ distribution.
- Further, we assume that the population variance σ^2 is known, so the only parameter we want to estimate is μ .
- We need to find the sampling distribution of *X* under these assumptions.
 - {As a running example, consider the random variable $X \sim N(125, 15^2)$ representing systolic blood pressure, whose population mean $\mu = 125$ is unknown to us, but we know the population variance $\sigma^2 = 15^2$.
 - The population standard deviation is $\sigma = 15$.

- Suppose that we take a sample of size n = 2 from the population.
- The corresponding values obtained from this sample are denoted as X_1 and X_2 , which assumed to be identically distributed and independent.
- We write this as

$$X_1, X_2 \sim N(\mu, \sigma^2)$$

• Because they are independent and identically distributed (IID), their sum is also normally distributed,

$$X_1 + X_2 \sim N(\mu + \mu, \sigma^2 + \sigma^2) = N(2\mu, 2\sigma^2)$$

This can be generalized as

$$X_1 + X_2 + \dots + X_2 \sim N(n\mu, n\sigma^2)$$
 or
$$\sum_{i=1}^n X_i \sim N(n\mu, n\sigma^2)$$

• If $\sum_{i=1}^{n} X_i$ divided by n, the sample mean is obtained:

$$\bar{X} = \frac{\sum_{i=1}^{n} X_{i}}{n}$$

- When we multiply a random variable by a constant (here, 1/n), its mean is multiplied by that constant, and its variance is multiplied by the square of that constant.
- So, if we multiply $\sum_{i=1}^{n} X_i$ by 1/n to obtain the sample mean \overline{X} , the mean becomes $n\mu/n = \mu$, and the variance becomes $n\sigma^2/n^2 = \sigma^2/n$.
- In this case,

$$\bar{X} \sim N(\mu, \sigma^2/n)$$

where n is the sample size.

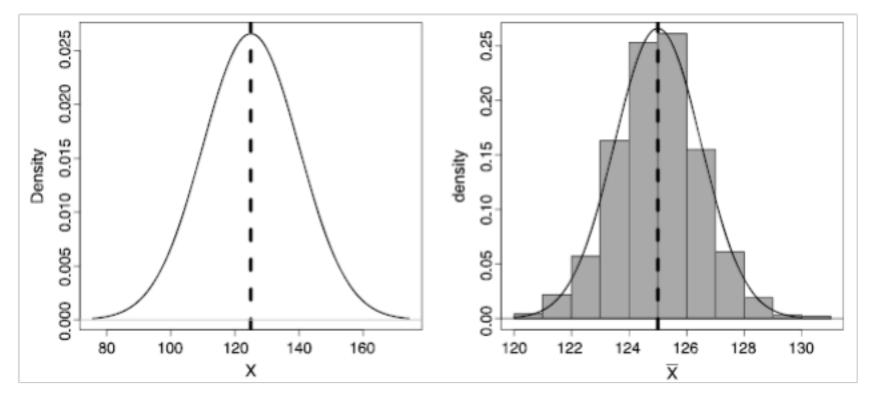
• The standard deviation of \overline{X} can be obtained by taking the square root of its variance:

$$\sqrt{\frac{\sigma^2}{n}} = \frac{\sigma}{\sqrt{n}}$$

- The standard deviation of the sampling distribution in this case reflects the extent of the variability of the sample mean as an estimator for the population mean.
 - For the above blood pressure example, if we take a sample of size n = 100 from the population and use $X_1, X_2, \ldots, X_{100}$ to denote the 100 possible values obtained from this sample, we have

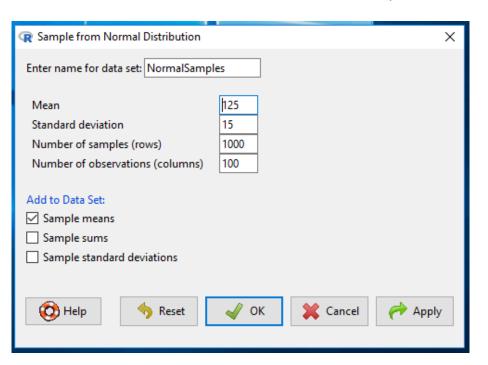
$$X_1, X_2, \dots, X_{100} \sim N(125, 15^2)$$

 $\overline{X} \sim N(125, 15^2/100)$



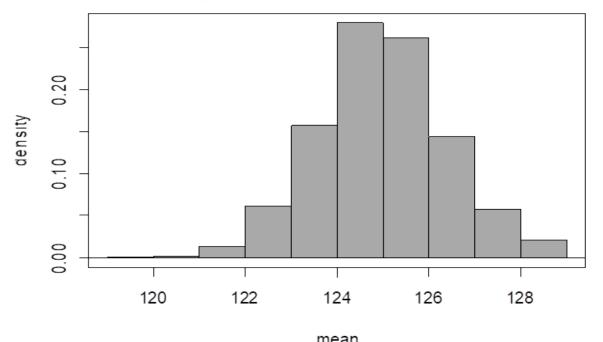
- Left panel: The (unknown) theoretical distribution of blood pressure, $X \sim N(125, 15)$.
- Right panel: The density curve for the sampling distribution $\bar{X} \sim N(125, 15^2/100)$ along with the histogram of 1000 sample means.
 - The distribution of sample means is centered on the population mean (shown with the a *vertical line*), but its variance is much less than that of blood pressure itself.
 - Note the different scales on the *x*-axis

- We can simulate the procedure using R-Commander.
 - Click Distributions → Continuous distributions → Normal distribution → Sample from normal distribution.
 - Then enter 125 for the mean, 15 for standard deviation.

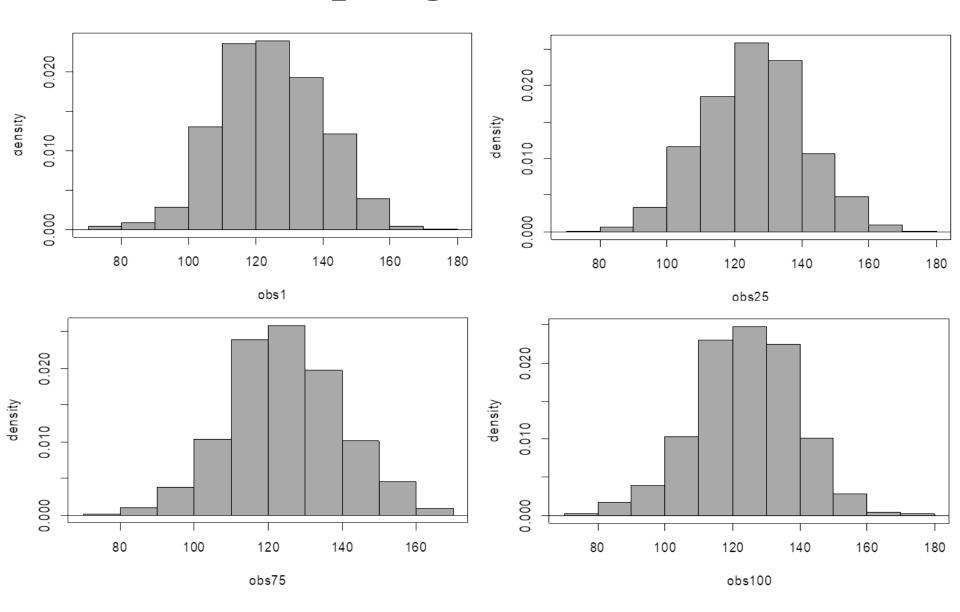


- Set the Number of samples (rows) to
 1000 and the Number of observations (columns) to 100, as in the figure.
- This creates 1000 different samples, where the size of each sample is n=100.
- Keep the option Sample means checked;
- this will store the sample means in a variable called mean.

• We can now plot the histogram of the 1000 sample means. (NormalSamples should be the active data set.)



• Click $Graphs \rightarrow Histograms$; choose mean as the Variable in Data tab and check Densities in Options tab.



- It is common to express our point estimate along with its standard deviation to show how much the estimate could vary if different members of population were selected as our sample.
- Alternatively, we can use the point estimate and its standard deviation to express our estimate as a range (interval) of possible values for the unknown parameter.

- Consider the estimation of the population mean μ in the systolic blood pressure example
- We know that $\bar{X} \sim N(\mu, \sigma^2/n)$
- Since the sampling distribution is normal,
 - the 68–95–99.7% rule applies.
- Therefore, approximately 95% of the values of \bar{X} fall within the 2 standard deviations of the mean.

- Suppose that $\sigma^2 = 15^2$ and sample size is n = 100.
- So, the SD of \bar{X} is $\sigma/\sqrt{n} = 1.5$
- Following the 68–95–99.7% rule, with 0.95 probability, the value of \overline{X} is within 2 SDs from its mean, μ ,

$$\mu - 2 \times 1.5 \le \overline{X} \le \mu + 2 \times 1.5$$

• In other words, with probability 0.95,

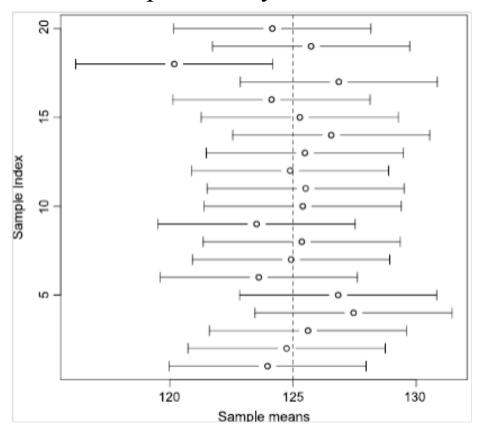
$$\mu - 3 \le \overline{X} \le \mu + 3$$

- We are, however, interested in estimating the population mean μ
 - instead of the sample mean \bar{X} .
- By rearranging the terms of the above inequality, we find that with probability 0.95,

$$\overline{X} - 3 \le \mu \le \overline{X} + 3$$

- This means that with probability 0.95, the population mean μ is in the interval [X 3, X + 3].
- The sample mean \bar{X} is itself a random variable and changes from one sample to another.
 - Therefore, the above interval is not fixed.
 - With every new sample, we have a new value for \overline{X} , and as the result, we have a new interval.

- Theoretically, we could repeatedly sample n = 100 people, find the sample mean, and determine the interval.
- Then, the true population mean μ would fall within these intervals with probability 0.95.



- Suppose, for example, that we repeated this process 20 times to obtain 20 such intervals, as shown in the figure.
- In this figure, each sample mean is shown as a circle and the true (but unknown) population mean $\mu = 125$ as the dashed vertical line.
- Among 20 intervals, 19 (i.e., 95%) cover the true mean.

- In reality, however, we usually have only one sample of n observations, one sample mean \bar{x} , and one interval $[\bar{x} 3, \bar{x} + 3]$ for the population mean μ .
- For the blood pressure example, suppose that we have a sample of n = 100 people and that the sample mean is $\bar{x} = 123$.
 - Therefore, we have one interval as follows:

$$[123-3, 123+3] = [120, 126].$$

• We refer to this interval as our 95% confidence interval for the population mean μ .

• In general, when the population variance σ^2 is known, the 95% confidence interval for the unknown population mean μ is obtained as follows:

$$[\bar{x}-2 imes\sigma/\sqrt{n}$$
 , $\bar{x}+2 imes\sigma/\sqrt{n}$ $]$

where \bar{x} is the specific value of the sample mean (i.e., observed sample mean) we obtain based on our sample.

• Alternatively, we say that the confidence level or confidence coefficient for the above interval is 0.95.

- Note that the above interval is only one of many possible intervals we could see.
- While we could assign a probability to all possible intervals based on \bar{X} and say that 95% of them include the true value of the population mean, we cannot say the same thing for this specific interval based on \bar{x} .
- This specific interval is either one of those intervals that includes the true value of the population mean, or it is one of those intervals that do not.

- However, we are 95% confident that it belongs to the former set of intervals and includes the true value of the population mean.
- The 95% confidence refers to our degree of confidence in the *procedure* that generated this interval.
- If we could repeat this procedure many times, 95% of intervals it creates would include the true population mean.

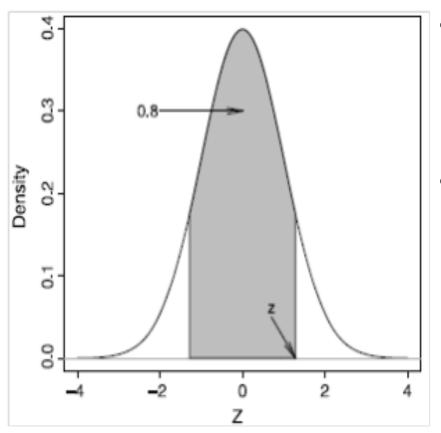
- The multiplier 2 we used to obtain the above interval was derived from the 68–95–99.7 rule for normal distributions, which states that for a normally distributed random variable (in this case, \bar{X}), 95% of the observations fall within 2 SDs of the mean.
- If we want to increase our confidence level to 0.997, we use the multiplier 3 since 99.7% of observations fall within 3 SDs of the mean.
- Therefore, our 99.7% CI for the population mean is $[\bar{x} 3 \times \sigma/\sqrt{n}, \bar{x} + 3 \times \sigma/\sqrt{n}]$
- For the blood pressure example, the 99.7% CI is $[123 3 \times 1.5, 123 + 3 \times 1.5] = [118.5, 127.5]$
- Alternatively, we say that the confidence level or confidence coefficient for the above interval is 0.997.

- For estimates at lower confidence level of 0.68, we use the multiplier 1 instead.
- Our 68% CI for the population mean is $[\bar{x} \sigma/\sqrt{n}, \bar{x} + \sigma/\sqrt{n}]$
- For the blood pressure example, the 68 % CI is [123-1.5, 123+1.5] = [121.5, 124.5]
- Note that the length of this interval is smaller than the two previous interval estimates.

- In general, for a given confidence level, c, we use the standard normal distribution to find the value whose upper tail probability is (1 c)/2.
- We refer to this value as the z-critical value for the confidence level of c.
- Then with the point estimate \bar{x} , the confidence interval for the population mean at c confidence level is

$$[\ ar{x} - z_{
m crit} imes \sigma / \sqrt{n} \ , \ ar{x} + z_{
m crit} imes \sigma / \sqrt{n} \]$$

- Suppose that we want to set the confidence level of our interval estimate for the population mean to 0.8.
- To find the corresponding multiplier, we need to find the number of units we need to move from 0 on each side so that the probability of the resulting interval becomes 0.8 based on the standard normal distribution.
- The next figure shows the probability density curve of N(0, 1) (standard normal distribution), which is also known as the Z-curve.



- The shaded area is 0.8,
 - which is the probability of the corresponding interval on the x axis.
- The upper end of this interval is shown as z.
 - Here, z is the number of units we need to move away from 0 so that the probability of the resulting interval is 0.8.
- That is, z is the multiplier needed to use to obtain 80% confidence intervals for population mean

- Since the total area under the curve is 1, the unshaded area is 1 0.8 = 0.2.
- Because of the symmetry of the curve around the mean, the two unshaded areas on the left and the right of the plot are equal,
 - which means that the unshaded area on the righthand side is 0.2/2 = 0.1.
- Therefore, the upper-tail probability of z is 0.1,
 - which is equal to (1 0.8)/2.

- We can use R-Commander to find the value of z.
 - Click Distributions → Continuous distributions →
 Normal distribution → Normal quantiles.
 - Enter 0.1 for the Probabilities and select Upper tail.
- The result, shown in the Output window, is =1.28.
 - Therefore, we need to move z = 1.28 SDs from the mean on each side so that the probability of the resulting interval becomes 0.8.
- The 80% confidence interval for the population mean is

[
$$ar{x}-1.28 imes\sigma/\sqrt{n}$$
 , $ar{x}+1.28 imes\sigma/\sqrt{n}$]

- For the systolic blood pressure example, where $\bar{x} = 123$ and $\sigma/\sqrt{n} = 1.5$,
- we are 80% confident that the true mean blood pressure is in the interval

```
[123 - 1.28 \times 1.5, 123 + 1.28 \times 1.5] = [122.8, 123.2]
```

• We call the multiplier 1.28 the z-critical value, denoted as $z_{\rm crit}$, for the 80% confidence interval.

- We can follow similar steps to find the *z*-critical values for any other confidence level.
- For example, for 0.9 confidence level, $z_{\text{crit}} = 1.64$.
- For 0.95 confidence level, so far we have been using $z_{\rm crit} = 2$.
- Following the above steps, you will find that a more accurate value is $z_{\rm crit} = 1.96$, which is sometimes used instead of 2 to be more precise.

Standard error

- So far, we have assumed the population variance, σ^2 , of the random variable is known.
 - This is an unrealistic assumption.
 - Almost always, we need to estimate σ^2 along with the population mean μ .
- For this, we use our sample of n observations to obtain the sample variance s^2 and sample standard deviation s.
 - As a result, the standard deviation for \bar{X} is estimated to be s/\sqrt{n}
- We refer to s/\sqrt{n} as the standard error of the sample mean \bar{X} to distinguish it from σ/\sqrt{n} .
 - In general, we refer to the standard deviation of an estimator (e.g., \overline{X}) as its standard error (SE) if we have to use the data to estimate it.

- To find confidence intervals for the population mean when the population variance is unknown, we use
 - $-SE = s/\sqrt{n}$ instead of σ/\sqrt{n} ,
 - t_{crit} obtained from a t-distribution with n-1 degrees of freedom instead of z_{crit} based on the standard normal distribution.
- The confidence interval for the population mean at *c* confidence level is

$$[\bar{x} - t_{\text{crit}} \times s/\sqrt{n}, \bar{x} + t_{\text{crit}} \times s/\sqrt{n}]$$

- Suppose that we have randomly selected seven newborn babies and recorded their heights (in inches) at the time of birth as follows:
 - Height: 18, 22, 19, 17, 20, 18, 15.
- The point estimates for μ and σ are $\bar{x} = 18.4$ and s = 2.2, respectively.
- The standard error (estimated SD) for the sample mean is $SE = 2.2/\sqrt{7} = 0.83$.

- Suppose that we want to find the 90% confidence interval for the population mean, μ .
- Then, using the *t*-distribution with 7-1 = 6 degrees of freedom, we need to find the *t*-critical value, $t_{\rm crit}$, whose upper tail probability is (1-0.9)/2 = 0.05.
- In R-Commander,
 - click Distributions \rightarrow Continuous distributions \rightarrow t distribution \rightarrow t quantiles.
 - Set the Probabilities to 0.05, the Degrees of Freedom to
 6, and check Upper tail option.

- The result, shown in Output window, is $t_{\rm crit} = 1.94$, which is greater than $z_{\rm crit} = 1.64$ based on the standard normal distribution.
- The 90% CI, therefore, is $\left[18.4 1.94 \times \frac{2.2}{\sqrt{7}}, 18.4 + 1.94 \times \frac{2.2}{\sqrt{7}}\right] = [16.8, 20.0]$
- That is, at 0.9 confidence level, we estimate the mean of height for newborn babies to be between 16.8 and 20.0 inches.

- In this example, if we knew $\sigma = 2.2$ instead of estimating it to be s = 2.2,
 - we would have used $z_{\text{crit}} = 1.64$ instead of $t_{\text{crit}} = 1.94$, and the interval would have been smaller.
- Everything else the same, using *t*-distribution instead of the standard normal leads to wider intervals.
 - This is the price we pay for the additional uncertainty due to the estimation of population variance (and SD) from the data.
- The *t*-distribution approaches the standard normal distribution as the sample size increases (i.e., the degree of freedom increase).
 - Therefore, the difference between the z-critical values and the t-critical values becomes negligible for very large sample sizes.

Using Central Limit Theorem for Confidence Interval

- So far, we have assumed that the random variable has normal distribution, so the sampling distribution of \overline{X} is normal too.
- If the random variable is <u>not</u> normally distributed, the sampling distribution of \overline{X} can be considered as approximately normal using (under certain conditions) the central limit theorem (CLT):
 - For large sample sizes, the CLT indicates that if the random variable X has the population mean μ and the population variance σ^2 , then the sampling distribution of X is approximately normal with mean μ and variance σ^2/n
- Note that CLT is true regarding the underlying distribution of *X* so we can use it for random variables with Bernoulli and Binomial distributions too.

Confidence Intervals for the Population Proportion

- For binary random variables, we use the sample proportion to estimate the population proportion as well as the population variance.
- That is, the sample variance depends on the data through *p* and *n* only.
- Therefore, estimating the population variance does not introduce an additional source of uncertainty to our analysis,
 - so we do not need to use a *t*-distribution instead of the standard normal distribution.
- For the population proportion, the confidence interval is obtained as follows:

where
$$[p - z_{\text{crit}} \times SE, p + z_{\text{crit}} \times SE]$$

$$SE = \sqrt{p(1-p)/n}$$

Confidence Intervals for the Population Proportion —Example-

- Suppose that we want to find the 95% CI for the population proportion of mothers who smoke during their pregnancy in the year 1986.
- Using the *birthwt* data set with n = 189, the estimate for this proportion is $\bar{x} = p = 0.39$.
- Using p, we estimate the population variance $p(1-p) = 0.39 \times 0.61 = 0.24$.
- The SE for the sample mean is $SE = \sqrt{p(1-p)/n} = \sqrt{(0.39 \times 0.61)/189} = 0.03$
- The 95% CI is then $(z_{\text{crit}}=1.96, \text{ but round off to 2})$ $[p-z_{\text{crit}} \times SE, p+z_{\text{crit}} \times SE]$ $[0.39-2\times0.03, 0.39+2\times0.03] = [0.33, 0.45]$

Confidence Intervals for the Population Proportion —Example-

- From the above confidence interval, we can find the confidence interval for the number of smoking pregnant women in the US during 1986.
- Supposing that there are currently N = 4 million pregnant women in the US,
- we find the 95% confidence interval for the number of smoking pregnant women as follows:

 $[0.33 \times 4000000, 0.45 \times 4000000] = [1320000, 1800000]$

Margin of Error

• For the above example, we can write the 95% CI for the population proportion of women who smoke during their pregnancy as follows:

$$0.39\pm2\times0.03$$
.

- In this case, the term $2 \times SE = 2 \times 0.03 = 0.06$ is called the margin of error for 0.95 confidence level.
- In general, it is common to present interval estimates for *c* confidence level as

Point estimate± Margin of error

Margin of Error

• When the population variance σ^2 is known, the margin of error e is calculated as

$$e = z_{crit} \frac{\sigma}{\sqrt{n}}$$

- where z_{crit} is the multiplier obtained for the given confidence level c from the standard normal distribution.
- When the population variance is not known and we need to use the data to estimate it using the sample standard deviation, s, the margin of error is calculated as

$$e = t_{crit} \frac{s}{\sqrt{n}}$$

Sample Size Estimation

• Using the following equation for the margin of error:

$$e = z_{crit} \frac{\sigma}{\sqrt{n}}$$

• we can estimate the required sample size *n* for the assumed acceptable margin of error *e* as follows:

$$n = \left(\frac{z_{crit} \times \sigma}{e}\right)^2$$

Sample Size Estimation

- For example, let us find the appropriate sample size to estimate population mean for BMI.
- Suppose that we decide that the acceptable margin of error at confidence level 0.95 is 3.
- Further, suppose that, based on previous experience, we know that the BMI is roughly between 10 to 50.
- Therefore, we assume that σ is approximately

$$\sigma \approx \frac{range}{4} = \frac{max - min}{4} = \frac{50 - 10}{4} = 10$$

• Then the required sample size is:

$$n = \left(\frac{z_{crit} \times \sigma}{e}\right)^2 = \left(\frac{2 \times 10}{3}\right)^2 \approx 45$$

• Therefore, we need to measure the BMI of 45 people.

Clustering Analysis

Introduction

- Linear regression models are used to predict the unknown values of the response variable.
 - In these models, the response variable has a central role;
 - the model building process is guided by explaining the variation of the response variable or predicting its values.
 - Therefore, building regression models is known as supervised learning.
- In contrast, building statistical models to identify the underlying structure of data is known as unsupervised learning.
 - An important class of unsupervised learning is clustering,
 - which is commonly used to identify subgroups within a population.
- In general, cluster analysis refers to the methods that attempt to divide the data into subgroups such that the observations within the same group are more similar compared to the observations in different groups.

Distance Measure

- The core concept in any cluster analysis is the notion of similarity and dissimilarity.
 - It is common to quantify the degree of dissimilarity based on a distance measure,
 - which is usually defined for a pair of observations.
- The most commonly used distance measure is the squared distance,

$$d_{ij} = (x_i - x_j)^2,$$

where d_{ij} refers to the distance between observations i and j, x_i is the value of random variable X for observation i, and x_j is the value for observation j.

Similarity and Dissimilarity

Similarity

- is a numerical measure of how alike two data objects are
- is higher when objects are more alike
- often falls in the range [0,1]
- Dissimilarity
 - is a numerical measure of how two data objects are different
 - is lower when objects are more alike
 - Minimum dissimilarity is often 0
 - Upper limit varies
- Proximity refers to a similarity or dissimilarity

Distance

Euclidean Distance

$$dist = \sqrt{\sum_{k=1}^{n} (p_k - q_k)^2}$$

where n is the number of dimensions (attributes) and p_k and q_k are, respectively, the kth attributes (components) or data objects p and q.

• Minkowski Distance is a generalization of Euclidean Distance

$$dist = \left(\sum_{k=1}^{n} |p_k - q_k|^r\right)^{\frac{1}{r}}$$

where r is a parameter, n is the number of dimensions (attributes) and p_k and q_k are, respectively, the kth attributes (components) or data objects p and q.

Distance

- In Minkowski Distance,
 - if r = 1 dist is City block (Manhattan, taxicab, L1 norm) distance.
 - if r = 2 dist is Euclidean distance
 - if $r = \infty$ dist is "supremum" (Lmax norm, L∞ norm) distance.
- In general, if we measure p random variables X_1, \ldots, X_p , the squared distance between two observations i and j in our sample is

$$d_{ij} = (x_{i1} - x_{j1})^2 + \cdot \cdot + (x_{ip} - x_{jp})^2.$$

• This measure of dissimilarity is called the squared Euclidean distance.

Example

- Suppose that we believe that while European countries are different with respect to their protein consumption, they could be divided into several groups such that countries within the same group can be considered similar to each other in terms protein consumption.
- Here, we use the *Protein* data set we discussed earlier.
 - It includes numerical measurements of the protein consumption from 9 different sources:
 - RedMeat, WhiteMeat, eggs, Milk, Fish, Cereals, Starch (starchy foods), nuts (pulses, nuts, and oil-seeds), and Fr.Veg (fruits and vegetables).
- To start, suppose that we want to group countries according to their consumption of red meat (redMeat) and fish (Fish).
- More information about the data can be found at
 - http://lib.stat.cmu.edu/DASL/Datafiles/Protein.html

Example

- In the *Protein* data set, the first two countries are Albania and Austria.
- Suppose we want to measure their degree of dissimilarity (i.e., their distance) in terms of their consumption of red meat and fish given in the following table.

Countries	RedMeat	Fish
Albania	10.1	0.2
Austria	8.9	2.1

Example

- The squared distance between these two countries
 - $-(10.1 8.9)^2 = 1.44$ in terms of red meat consumption
 - $-(0.2-2.1)^2 = 3.61$ in terms of fish consumption.
 - To find the overall distance between these two countries, we add the distances based on different variables:

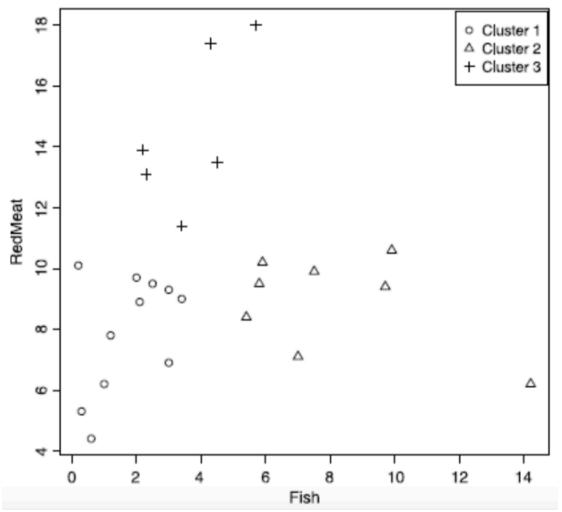
$$d = 1.44 + 3.61 = 5.05$$

K-means Clustering

- *K*-means clustering is a simple algorithm that uses the squared Euclidean distance as its measure of dissimilarity.
- After randomly partitioning the observations into *K* groups and finding the **center** or **centroid** of each cluster, the *K*-means algorithm finds the best clusters by iteratively repeating the following steps
 - For each observation, find its squared Euclidean distance to all K centers, and assign it to the cluster with the smallest distance.
 - After regrouping all the observations into K clusters, recalculate the K centers.
- These steps are applied until the clusters do not change
 - i.e., the centers remain the same after each iteration.

K-means Clustering

• An example of visualizing the results of *K*-means clustering with a scatterplot (with R-Commander).



- The three clusters are represented by circles, triangles, and crosses.
- They clearly partition the countries into
 - a group with a low consumption of fish and red meat,
 - a group with a high consumption of fish,
 - a group with a high consumption of red meat.

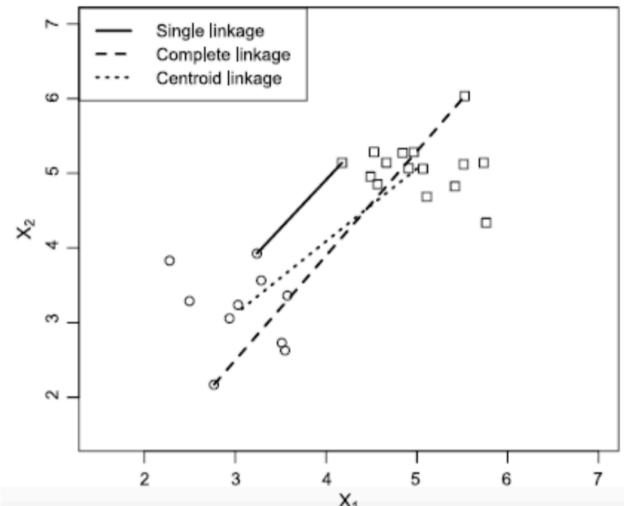
- There are two potential problems with the *K*-means clustering algorithm.
 - It is a flat clustering method.
 - We need to specify the number of clusters K a priori.
- An alternative approach that avoids these issues is hierarchical clustering.
- The result of this method is a **dendrogram** (a tree).
 - The *root* of the dendrogram is its highest level and contains all *n* observations.
 - The *leaves* of the tree are its lowest level and are each a unique observation.

- There are two general algorithms for hierarchical clustering:
 - Divisive (top-down):
 - We start at the top of the tree, where all observations are grouped in a single cluster.
 - Then we divide the cluster into two new clusters that are most dissimilar.
 - Now we have two clusters.
 - We continue splitting existing clusters until every observation is its own cluster.

- Agglomerative (bottom-up):
 - We start at the bottom of the tree, where every observation is a cluster
 - i.e., there are n clusters.
 - Then we merge two of the clusters with the smallest degree of dissimilarity
 - − i.e., the two most similar clusters.
 - Now we have n-1 clusters.
 - We continue merging clusters until we have only one cluster (the root) that includes all observations.

- We can use one of the following methods to calculate the overall distance between two clusters
 - Single linkage clustering uses the minimum d_{ij} among all possible pairs as the distance between the two clusters.
 - Complete linkage clustering uses the maximum d_{ij} as the distance between the two clusters.
 - Average linkage clustering uses the average d_{ij} over all possible pairs as the distance between the two clusters.
 - Centroid linkage clustering finds the centroids of the two clusters and uses the distance between the centroids as the distance between the two clusters.

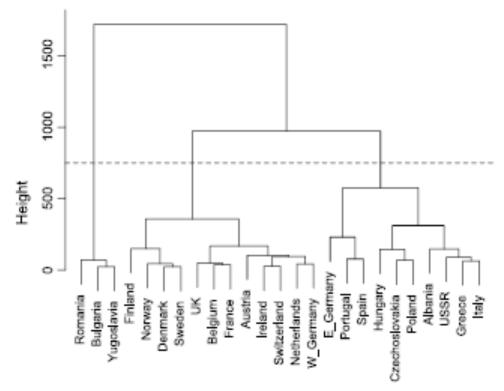
• The following figure illustrates the difference between the single linkage method, the complete linkage method, and the centroid linkage method to determine the distance d_{ij} between the two clusters shown as circles and squares.



- Note that the dotted line connects the centers (as opposed to observations) of the two clusters.
- There are of course other ways for defining the distance between two clusters.
- However, the above measures are the most commonly used.

- As an example, apply the following steps in R-Commander to perform complete linkage clustering to create a dendrogram of countries based on their protein consumption.
- Click
 - Statistics→Dimensional analysis → Cluster analysis → Hierarchical cluster analysis.
- Select all nine food groups (hold the *control* key) for the *Variables*.
- Next, choose *Complete Linkage* as the *Clustering Method* and *Squared-Euclidean* as the *Distance Measure*.
- Lastly, make sure the option *Plot Dendrogram* is checked.
- R-Commander then creates a dendrogram similar to the one shown in the next slide

The dendrogram resulting from complete linkage clustering of the 25 countries based on their protein consumption.



The *dashed line* shows where to cut the dendrogram to create three clusters

- The clusters seemed to be defined by geographic location:
 - Balkan countries (Romania, Bulgaria, and Yugoslavia),
 - Scandinavian countries (Finland, Norway, Denmark, and Sweden),
 - Western European countries (UK, Belgium, France, Austria, Ireland, Switzerland, Netherlands, and West Germany),
 - Eastern European countries (East Germany, Hungary, Czechoslovakia, Poland, Albania, USSR)
 - the Mediterranean countries (Portugal, Spain, Greece, Italy).

Comparison between agglomerative and divisive methods

- Divisive clustering is conceptually more complex than agglomerative one since we need a second, flat clustering algorithm (e.g. k-means) as a "subroutine".
- Divisive algorithms can produce more accurate hierarchies than agglomerative.
- Agglomerative methods make clustering decisions based on <u>local patterns</u> without initially taking into account the global distribution. These early decisions cannot be undone.
- Divisive clustering <u>benefits from</u> complete information about the <u>global distribution</u> when making top-level partitioning decisions.